

# Digital health and physical activity for individuals with chronic conditions

Graziella Zangger, Fysioterapeut, Ph.d. Stud. Forskningsenheden PROgrez, NSR sygehus, Region Sjælland & Institut for Idræt og Biomekanik, Syddansk Universitet



- Describes the digital solutions aiming at improving a persons health and well-being
- Enhance health communication and information between patients and healthcare personal at a distance
- Digital health is contributing to transforming healthcare



Eysenbach 2001, Snowdon 2020, Global strategy on digital health 2020-2025, WHO, Meskó 2021, Olesch 2021

What is digital health?

Why study the effect of digital health in promoting physical activity?

- Healthcare is facing enormous challenges with a gap between the demand and supply of healthcare services
- $\rightarrow$  Digital health is seen as part of the solution
- Digital health technologies are seen as enablers for more sustainable, efficient, personalized, patient-centered, and precise healthcare
- Can add to the digital divide and social inequality
- Using digital solutions as a delivery mode to promote physical activity levels can be a way to empower patients to manage their own health



#### Physical inactivity is a global problem

- Physical inactivity is one of the major risk factors and causes of at least 35 chronic conditions
- Physical activity is associated with symptom reduction in at least 26 chronic conditions, psychological benefits and maintained or improved quality of life
- Physical activity is acknowledged as a prominent health factor in the management of chronic conditions and multimorbidity

Still high percentage of people living with chronic conditions or multimorbidity not meeting the recommended levels of physical activity

*Effect Of Digital Health Interventions Targeting Physical Activity On Physical And Psychosocial Outcomes In People With A Chronic Condition Or Multimorbidity* **Systematic review** 

- **<u>Participants</u>**: Adults (18+) living with one or more of the following chronic conditions:
  - Osteoarthritis (knee or hip)
  - Type 2 diabetes
  - COPD
  - Heart failure or Ischemic heart disease
  - Hypertension
  - Depression
  - Anxiety
- **Intervention:** Any digital health solution promoting physical activity
- <u>Comparator</u>: Usual care
- <u>Outcomes</u>: Physical activity and physical function (objectively or subjectively measured), health-related quality of life, depression and anxiety

# What did we find?

- 96 RCT studies included
- Using various types of interventions (i.e. exercise therapy, education, coaching)
- Most studies in type 2 diabetes (37%), fewest in hypertension (2%), depression/anxiety (2%), and multimorbidity (1%)
- Most intervention combine different digital solutions (i.e. telephone call, website, App)
- The most used type of digital solution was mHealth (i.e. telephone calls, texts, smartphones, Apps)



#### What is the effect?

Digital solutions promoted:



a small improvement on physical activity

a small improvement on physical function

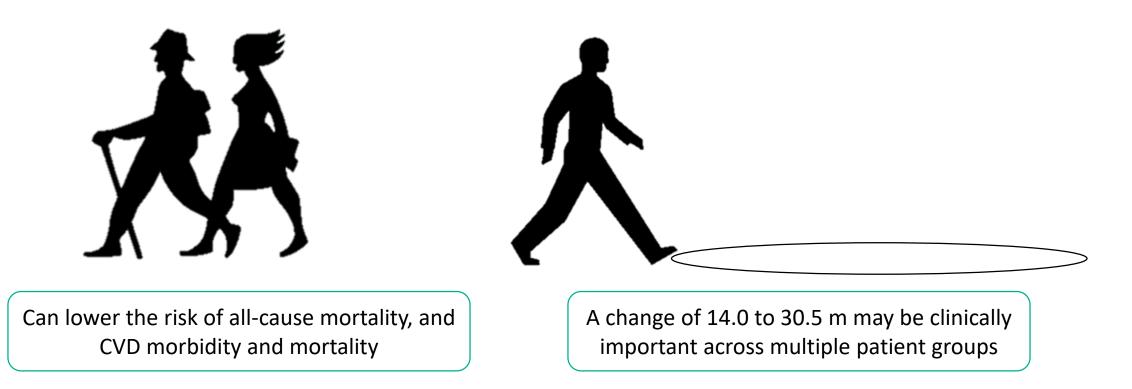
a small reduction in depression symptoms

no change in anxiety symptoms

a small improvement on health-related quality of life

#### A closer look at the effect on physical activity and physical function

- An improvement of a 1000 steps per day
- An improvement of 20 meters on 6 minute walk test



The Quality of Health Apps and Their Potential to Promote Behavior Change in Patients With a Chronic Condition or Multimorbidity **Systematic search in App Store and Google Play** 

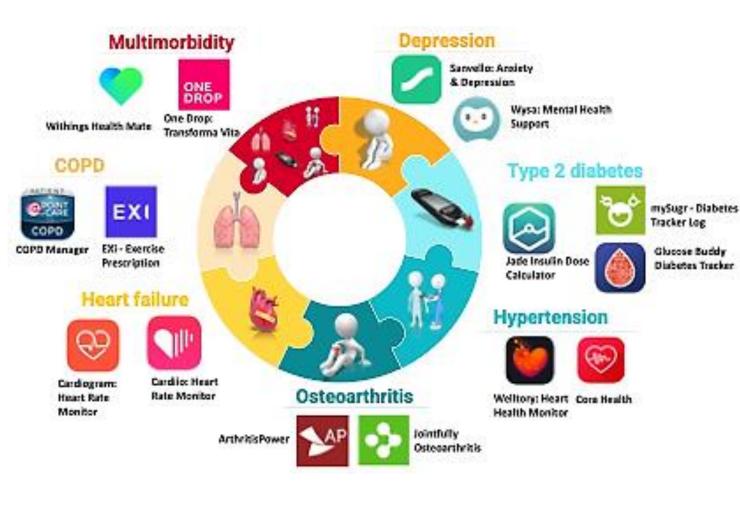
- **Content:** Health Apps with free content targeting lifestyle behaviours such as physical activity and diet
- **Target Group:** Adults (18+) living with one or more of the following chronic conditions:
  - Osteoarthritis (knee or hip)
  - Type 2 diabetes
  - COPD
  - Heart failure or Ischemic heart disease
  - Hypertension
  - Depression
- Outcomes:
- Quality by the Mobile App Rating Scale

Bricca et al 2022

 Potential for behaviour change by the App Behavior Change Scale 4

#### What did we find?

- Included 60 Apps
- Only 8 out of the 60 apps (13%) were completely free
- Most common app features for supporting behavior change were the selfmonitoring



Want to take a closer look

### What did we find?

- Apps were of acceptable quality but with a low-tomoderate potential for behaviour change
- Apps for depression tended to have the highest quality, while Apps for osteoarthritis had the lowest
- Apps for patients with multimorbidity tended to have the highest potential for behaviour change, while Apps for osteoarthritis had the lowest



Hybrid virtual/inperson care models To accommodate those you would like the consultation to be at home

Remote monitoring technology An active healthcare instead of an reactive

#### What is next?

Health Apps on prescription Doctors in Germany can prescribe health apps, like they prescribe medicine

> **Digital health solutions for maintaince of PA** Keep people active after end rehabilitation

Passive data collection Data from wearable devices like smartwatches to reduce patient burden

> Artificial intelligence/automation Planning individualized exercise program

Data-sharing obstacles – data safety

Implementation

Cat thinking Prof. H. Thimbleby, A. Olesch

#### Take home messages

• Digital health solutions have the potential to promote physical activity

• Despite high quality, Apps may lack the potential to achieving behaviour change

• Talk to your patients about the potential of using digital health solutions

• Focus on improving digital health literacy





### Thank you for your attention!

Do you have any further questions or a desire to collaborate?

Get in touch:

grz@regsj.dk / gzangger@health.sdu.dk



@gra\_zang





